

## Adult Sports

### Jeff Smith

Sports Supervisor

Sports Office located in:

CABRILLO BATHHOUSE  
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## SPRING BASKETBALL LEAGUE 2010

**Divisions – Men's A, B and C and Women's open**

Register your team by Friday, January 29, 2010

Team fee is \$480

Submit a team roster form with team fees to the Sports Office located at 1118 East Cabrillo Blvd. (include a team name and preferred division). Office hours are Monday thru Friday 8am–5pm

You may fax or email your team roster and pay over the phone with a VISA or MASTERCARD

Game nights: Tuesday; or Thursday nights @ SB City College

Game times are 7pm, 8pm or 9pm

Season begins Tuesday, February 16<sup>th</sup> thru April 29, 2010

Regular season – 7 games

All teams make the playoffs and are seeded for single elimination playoffs

## FALL BASKETBALL LEAGUE 2010

Register your team in August 2010

Season runs from September – November

If you have any questions please call Jeff Smith @ 805-897-1944 or email [jesmith@santabarbaraca.gov](mailto:jesmith@santabarbaraca.gov)

# CITY LEAGUE BASKETBALL

## GENERAL RULES & REGULATIONS

*Revised 2/8/09*

1. **Free throws:** players are allowed to enter the key once the shooter releases the ball.
  - 1 free throw attempt will be awarded to a player fouled in the act of shooting a 2-point OR 3-point shot. If the free throw attempt is made - 2 or 3 points will be awarded to the team. If the free throw is missed the ball is live.
  - If a team commits 7 personal fouls in 1 half the opposing team will in the “bonus” and receive 1 free throw attempt for every subsequent defensive team foul committed in that half. The made free throw attempt is worth 2 points. A missed free throw attempt is live.
2. **Technical fouls** are recorded as personal AND team fouls. One free throw attempt is awarded to the opposing team. If the free throw attempt is made it is worth 2 points. Possession of the ball remains with the team awarded the free throw, regardless if the free throw attempt was made.
3. **Team jersey:** Teams are required to have a number on the front or back of their team jersey or shirt.
  - Teams are expected to show up for games with an optional white or dark colored team shirt.
  - **TEAMS WITHOUT NUMBERED SHIRTS OR JERSEYS WILL BE SUBJECT TO 2 POINTS AWARDED TO OPPOSING TEAM FOR EACH PLAYER WITHOUT A LEGIBLE NUMBER.**
4. **Game time:** An automatic forfeit shall occur if a team does not have a minimum of **4 players** on the court when the officials call for the opening "tip off" at game time. If a team begins a game with 4 players and one player has to leave the game for any reason (injury or personal) the game will automatically be called a forfeit.
5. A game consists of two 20-minute halves with running time. The last 2 minutes of the 2nd half the clock will stop for all dead balls.
  - **IF THE POINT DIFFERENTIAL IS 11 POINTS OR GREATER IN THE LAST 2 MINUTES THE CLOCK WILL BE RUNNING TIME.**
  - The clock will stop for all charged time-outs.
  - Halftime – due to restraints on gym time availability – halftime will be 1 minute in length.
6. **Overtime during regular season:** Jump ball at center court and first team to score wins.
7. **Overtime in playoffs:** 1<sup>st</sup> overtime period will be 3 minutes: 2 minutes running time with the last 1 minute being stop clock. If there is a 2nd overtime period there will be a jump ball and first team to score wins.
8. Two (2) charged time-outs (30 second duration) will be granted to each team during each half. Unused time-outs DO NOT carry over to the second half. One time-out is allowed to each team during the 1<sup>st</sup> overtime period.
9. Substitutes may enter the game 1) after reporting to the scorer's table; 2) when the ball is dead; and 3) when

the referee has beckoned the player(s) into the game.

10. **ROSTER REGULATIONS:** TEAM CAPTAINS ONLY will be allowed to add to their team's roster up until the 5<sup>th</sup> game of the regular season has been played. THERE IS A 7 PLAYER MINIMUM AND 13 PLAYER MAXIMUM ALLOWED ON ROSTER! After the 5<sup>th</sup> game the team roster is set for the remainder of the season and playoffs.
11. **PROCEDURE TO ADD OR DROP PLAYERS**
  - Add or drop players by email ONLY! Please email [jesmith@santabarbaraca.gov](mailto:jesmith@santabarbaraca.gov) to add and drop players. Jeff Smith will return your email confirming the added or dropped player.
  - When adding a player by email please provide your team's name and include the name, phone #, and email address of the new player.
  - All Players must be 18 years of age or over.
  - **Players may only play on one (1) team.....regardless of a 2<sup>nd</sup> team being in a different division.**
  - A player's name appearing on more than one roster will be committed to the first team for which he/she plays. He/she will be an illegal player on any other team.
  - Players may not play under assumed names.
  - All players must sign the sign-in sheet at the game PRIOR TO PLAYING!
  - Any team who plays an illegal player shall receive a forfeit loss for the game(s) in which illegal player(s) participated. Definition - illegal player is a person that is not on the roster or is playing on more than one (1) team or is under current league suspension.
  - The illegal player(s) shall be suspended until such time that he/she is legal.
  - There will be no reversal of the forfeit at a later date when the player becomes legal.
  - Players must be suitable to the league to which they are being added. Managers wishing to appeal the caliber of a player must do so in writing within one week of the game in question. The appeal will be reviewed by the Sports Office. Game(s) in which appeals are upheld may be replayed if the game affects the league championship.
  - Players who at the start of the season are playing Junior College or 4 year level basketball (including "red Shirt" players) must play in the "A" or "B" League level only!
12. **OFFICIALS' RULING WILL BE FINAL!** No protest will be allowed. Only CAPTAINS shall take part in any discussions. Officials are responsible for the conduct of the game. Any player who uses profane language, is under the influence of intoxicating beverages, or intimidates an official or player will be subject to immediate expulsion. Any player thrown out of game may also, at the Sports Supervisor's discretion, be suspended for the next game.
13. **PENALTIES:**
  - a. A player thrown out of a game for the use of profanity and or verbal abuse to any official or another player, or any reason not specifically indicated below may be suspended for the next game and placed on probation for

one calendar year.

- b. Any player, coach or manager thrown out of a game for physical contact including flagrant fouls, hitting another player (fighting) or threatening an official before, during or after a game will receive an automatic four (4) game suspension with a chance to be suspended for the remainder of the season based on the turn of events. The player will also be placed on probation for one calendar year.
- c. If any player, coach or manager aggressively touches an official, the player shall automatically be suspended for one calendar year and will have to request reinstatement into the league if they wish to participate in the future.
14. Managers are responsible to bring to the attention of the Sports Office in writing any complaints, problems or recommendations of a general or specific nature, which involves their teams or league.
15. NO POSTPONEMENTS will be allowed. EXCEPTIONS: (only if gymnasium is available and opponent agrees)
  - Teams wishing postponements must submit a request for CONSIDERATION in writing ONE WEEK after receiving schedules at the managers meeting.
  - Games may be rescheduled at the discretion of the Recreation Department due to facility problems or conditions developed of emergency nature.
16. SHOWER AND LOCKER ROOMS ARE NOT AVAILABLE!
17. No players, coaches, spectators, etc., will be allowed on the gym floor without gym shoes. No smoking, drinking or food is allowed in the gym.
18. Any player damaging or abusing facilities will automatically be suspended from the league. Damage to facilities could result in the loss of that facility and cancellation of the league.
19. The manager is responsible to know all rules and inform players of all rules.
20. Your cooperation in relaying this information to your team players and spectators is vital to provide continued usage of gym facilities.